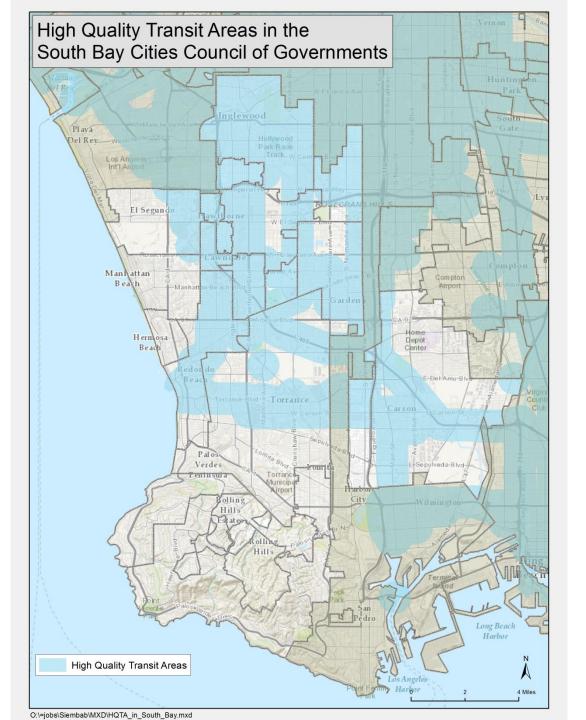
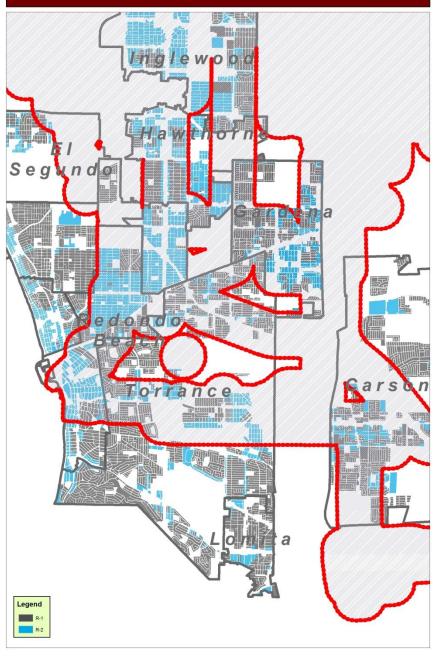
HQTA in the South Bay

LCWG November 20, 2013



HQTA Overlays for the South Bay



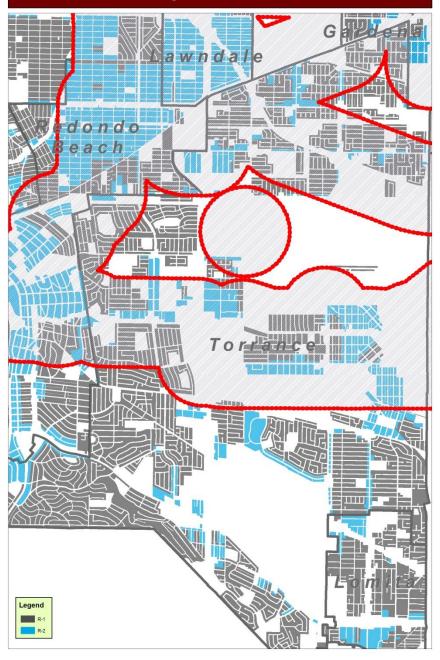
Alston and Bird, LLP, Environmental and Land; October 13, 2008

 Although SB 375 clearly states that the SCS does not "regulate the use of land;" and although SB 375 does not require local general plans to be consistent with the SCS; there's nothing in SB 375 that would prevent CARB from adopting regulations which would require, for example, consistency between a general plan and the SCS, under the authority granted in AB 32.

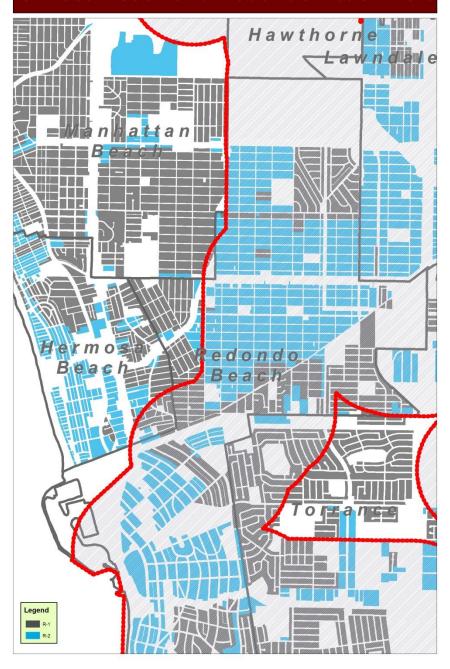
Alston and Bird, LLP, Environmental and Land; October 13, 2008

 Therefore, it is very important for locally elected officials and their staff to participate actively in the development of the SCS that applies to their region. Although a city or county may not think it needs to pay attention to the development of the SCS because it will not have a direct impact on it, future regulatory or legislative activity may not give the city or county a choice. Early drafts of SB 375 required consistency between local general plans and the SCS.

HQTA Overlay Torrance and Lomita

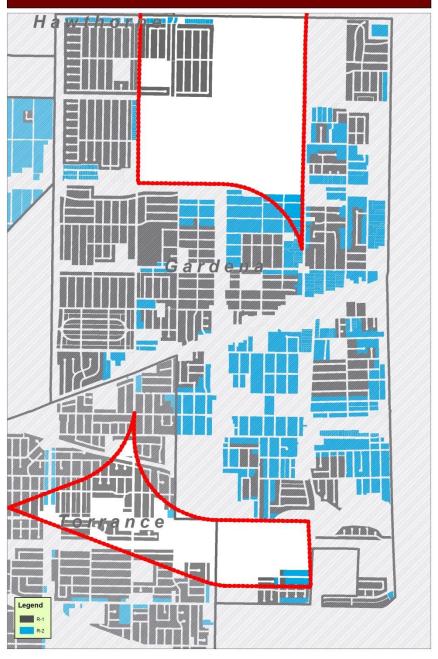


lermosa Beach and Redondo Beach North

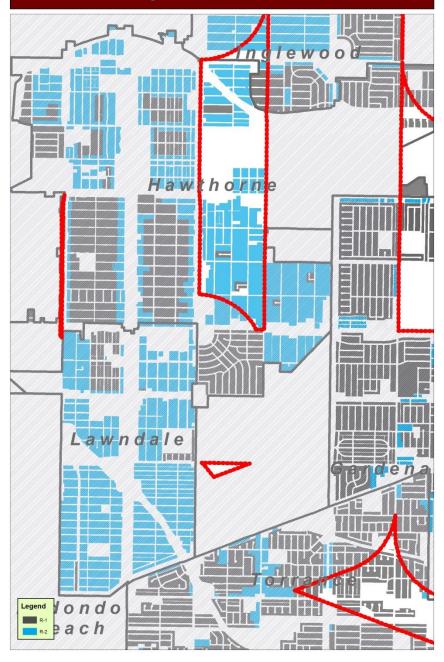


El Segundo and Manhattan Beach El Segundo Redondo Legend Beach R-1 R-2

HQTA Overlay Gardena



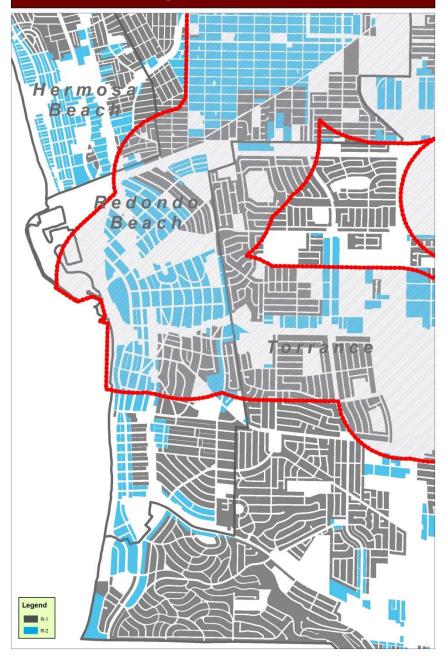
HQTA Overlay Hawthorne and Lawndale



HQTA Overlay Inglewood



HQTA Overlay Redondo Beach South



Map Books

- 1. The map book info will be feeding into the SPM tool correct? è Correct.
- 2. As of now cities cannot directly input corrections into the tool? è Correct.
- 3. They either have to do so through an excel spreadsheet or through the shapefiles themselves. è For now, jurisdiction staffs may provide SCAG staff with their input in multiple ways—shapefiles, excel spreadsheet, PDF or hard copies.
- 4. There is not other interface except for the SPM tool that won't be available to cities until spring 2014? è Correct. It is expected that SPM tool will be available in spring 2014.